Lecture 1 : Introduction to Convex Optimization CS709 Instructor: Prof. Ganesh Ramakrishnan

Introduction: Mathematical optimization

- Motivating Example
- Applications
- Convex optimization
- Least-squares(LS) and linear programming(LP) Very common place



- Course goals and topics
- Nonlinear optimization
- Brief history of convex optimization

Mathematical optimization



(Mathematical) Optimization problem:-



Almost Every Problem can be posed as an Optimization Problem



Almost Every Problem can be posed as an Optimization Problem

- Given a set $C \subseteq \Re^n$ find the ellipsoid $\mathcal{E} \subseteq \Re^n$ that is of smallest volume such that $C \subseteq \mathcal{E}$. Hint: First work out the problem in lower dimensions.
- Sphere $S_r \subseteq \Re^n$ centered at **0** is expressed as: $S = \left\{ \mathbf{u} \in \Re^n | \|\mathbf{u}\|_2 \leq r \right\}$ • Ellipsoid $\mathcal{E} \subseteq \Re^n$ is expressed as: $\int \bigvee |||A \vee f ||_2 \leq ||A \in S_n^{++}$ Volume of ellipsoid & prod of eman eigenvalues of A' (nmar, = det (A') n= family of symmetric nxn matrices the Sn = family of pisitive def in Sn Prof. Ganesh Ramakrishnan (IIT Bombay)

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- Sphere $S_r \subseteq \Re^n$ centered at **0** is expressed as: $S = \{\mathbf{u} \in \Re^n | \|\mathbf{u}\|_2 \le r\}$
- Ellipsoid $\mathcal{E} \subseteq \Re^n$ is expressed as: $\mathcal{E} = \{ \mathbf{v} \in \Re^n | A\mathbf{v} + \mathbf{b} \in \mathcal{S}_1 \} = \{ \mathbf{v} \in \Re^n | \| A\mathbf{v} + \mathbf{b} \|_2 \le 1 \}. \text{ Here, } A \in \mathcal{S}_{++}^n, \text{ that is, } A \text{ is }$ an $n \times n$ (strictly) positive definite matrix.

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• The optimization problem will be:



Every Problem can be posed as an Optimization Problem (contd.)

- Given a polygon \mathcal{P} find the ellipsoid \mathcal{E} that is of smallest volume such that $\mathcal{P} \subseteq \mathcal{E}$.
- Let $\mathbf{v}_1, \mathbf{v}_2, ... \mathbf{v}_p$ be the corners of the polygon $\mathcal P$
- The optimization problem will be:



Natural questions to address:

1) Abstract from this experience to help formulate an optimization problem in a new situation: Are there known/manageable families of optimization problems to which I could reduce my new problem?

- * Linear Programs
- * Quadratic Programs
- * Positive Semi-definite Programs
- * Conic Programs

2) Analysis: Does the problem have a unique solution or a solution at all?

3) Algorithms: How do I compute the best or nearly best solutions if they exist?

EXIS

4) Side points:

a) Study how the solutions change with change in constraints?
 For example, if the ellipsoid was to be centred at origin or was to be axis-aligned, the optimal solution could be

vory different

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- Let $\mathbf{v}_1, \mathbf{v}_2, ... \mathbf{v}_p$ be the corners of the polygon $\mathcal P$
- The optimization problem will be:

$$\begin{array}{ll} \underset{[a_{11},a_{12}...,a_{nn},b_{1},..b_{n}]}{\text{minimize}} & det(A^{-1}) \\ \text{subject to} & -\mathbf{v}^{T}A\mathbf{v} > 0, \ \forall \ \mathbf{v} \neq 0 \\ & \|A\mathbf{v}_{i} + \mathbf{b}\|_{2} \leq 1, \ i \in \{1..p\} \end{array}$$

• How would you pose an optimization problem to find the ellipsoid of largest volume that fits inside C?

So Again: Mathematical optimization

$$\begin{array}{ll} \underset{x}{\text{minimize}} & f_0(x) \\ \text{subject to} & f_i(x) \leq b_i, \ i=1,\ldots,m. \end{array}$$

 $x = (x_1,...,x_n)$: optimization variables $f_i : \mathbb{R}^n \to \mathbb{R}, i = 1,...,m$: constraint functions **optimal solution** x^* has smallest value of f_0 among all vectors that satisfy the constraints

Examples

portfolio optimization

- variables: amounts invested in different assets
- when constraints scams when constraints scams or violated, scams four have constraints: budget, max./min. investment per asset, minimum return

• objective: overall risk or return variance

Examples

device sizing in electronic circuits

- variables: device widths and lengths
- constraints: manufacturing limits, timing requirements, maximum area
- objective: power consumption

Examples

a fitting - machine learning 'ariables: model parameters = Wnstraints: prior infvariables: model parameters = w
constraints: prior information, parameter limits = C, S, Stability
objective: measure of misfit or prediction error = L (w)
of ept algos

 $\min_{\substack{w \in (y^i) \in \mathcal{D} \\ s : t }} \sum_{\substack{(w, x^i, y^i) \in \mathcal{D} \\ s : t }} w \in C . }$

- lization

More Generally ..

- x represents some action such as
 - portfolio decisions to be made
 - resources to be allocated
 - schedule to be created
 - vehicle/airline deflections
- Constraints impose conditions on outcome based on
 - performance requirements
 - manufacturing process
- Objective $f_0(x)$ should be desirably small
 - total cost
 - risk
 - negative profit

Solving optimization problems

general optimization problems

- very difficult to solve
- methods involve some compromise, e.g., very long computation time, or not always finding the solution
- exceptions: certain problem classes can be solved efficiently and reliably
 - least-squares problems
 - linear programming problems
 - convex optimization problems

Least-squares $(Ax^{*}-b) \perp C(A)$ $(Ax^{*}-b) \perp C(A)$ $(Ax^{*}-b) \uparrow Ax = 0 \qquad \forall x$ minimize $||Ax - b||_{2}^{2}$ solving least-squares problems $x \in \mathbb{R}^{n}$

- analytical solution: $x^* = (A^T A)^{-1} A^T b$
- reliable and efficient algorithms and software
- computation time proportional to $n^{2}k$ (A $\in \mathbb{R}^{k \times n}$); less if structured
- a mature technology

using least-squares

- least-squares problems are easy to recognize
- a few standard techniques increase flexibility (e.g., including weights, adding regularization terms)
 (ΔΤΔ+λΙ) Δ16 = Δrg min 2
 (ΔΔ-b (), 2+λ ()Δ2

Linear programming

solving linear programs

 $C_{i} = Cost of [m regetable]$ $\chi_{i} = avnt of 1 1 1$ minimize $c^{T}x$ subject to $a_i^T x > b_i$, $i = 1, \ldots, m$. no analytical formula for solution
reliable and efficient algorithms and software
computation time proportional to n²m if makes

- a mature technology

using linear programs

- not as easy to recognize as least-squares problems
- a few standard tricks used to convert problems into linear programs (e.g., problems involving l_1 - or l_{∞} -norms, piecewise-linear functions)



• includes least-squares problems and linear programs as special cases

Convex optimization problem

solving convex optimization problems

- no analytical solution
- reliable and efficient algorithms
- computation time (roughly) proportional to {n³, n²m, F}, where F is cost of evaluating f_i 's and their first and second derivative
- almost a technology

using convex optimization

- often difficult to recognize
- many tricks for transforming problems into convex form
- surprisingly many problems can be solved via convex optimization



intensity I_k at patch k depends linearly on lamp powers p_j :

$$I_k = \sum_{j=1}^n a_{kj} p_j, a_{kj} = r_{kj}^{-2} \max\{\cos\theta_{kj}, 0\}$$

problem: Provided the fixed locations(a_{kj} 's), achieve desired illumination I_{des} with bounded lamp powers

$$\begin{array}{ll} \underset{p_j}{\text{minimize}} & \max_{k=1,..,n} \mid \log(I_k) - \log(I_{des}) \mid \\\\ \text{subject to} & 0 \leq p_j \leq p_{max}, \ j = 1, \ldots, m. \end{array}$$

How to solve? Some approximate(suboptimal) 'solutions':-

- **1** use uniform power: $p_j = p$, vary p
- use least-squares:

minimize
$$\sum_{k=1}^{n} \|I_k - I_{des}\|_2^2$$

round
$$p_j$$
 if $p_j > p_{max}$ or $p_j < 0$

use weighted least-squares:

minimize
$$\sum_{k=1}^{n} \|I_k - I_{des}\|_2^2 + \sum_{j=1}^{m} w_j \|p_j - p_{max}/2\|_2^2$$

iteratively adjust weights w_j until $0 \le p_j \le p_{max}$

use linear programming:

minimize
$$max_{k=1,..,n} \mid I_k - I_{des} \mid$$

subject to
$$0 \le p_j \le p_{max}, j = 1, \dots, m$$
.

• Use convex optimization: problem is equivalent to

minimize
$$f_0(p) = max_{k=1,..,n}h(I_k/I_{des})$$

subject to $0 \le p_i \le p_{max}$ $i = 1$ m

with h(u) = max{u,
$$1/u$$
}



- $\bullet\ f_0$ is convex because maximum of convex functions is convex
- \bullet exact solution obtained with effort \approx modest factor \times least-squares effort

Additional constraints does adding 1 or 2 below complicate the problem?

- In more than half of total power is in any 10 lamps.
- 2 no more than half of the lamps are on $(p_j > 0)$.

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- answer: with (1), still easy to solve; with (2), extremely difficult.

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- answer: with (1), still easy to solve; with (2), extremely difficult.
- **moral:** (untrained) intuition doesn't always work; without the proper background very easy problems can appear quite similar to very difficult problems.

Course goals and topics

Goals



- recognize/formulate problems (such as the illumination problem) as convex optimization problem
- develop code for problems of moderate size (1000 lamps, 5000 patches)
- characterize optimal solution (optimal power distribution), give limits of performance, etc

Topics

- Convex sets, (Univariate) Functions Optimization problem
- Unconstrained Optimization: Analysis and Algorithms
- Constrained Optimization: Analysis and Algorithms
- Optimization Algorithms for Machine Learning
- Discrete Optimization and Convexity (Eg: Submodular Minimization)
- Other Examples and applications (MAP Inference on Graphical Models, Majorization-Minimization for Non-convex problems)

Grading and Audit

Grading

- Quizzes and Assignments: 15%
- Midsem: 25%
- Endsem: 45%
- Project: 15%

Audit requirement

• Quizzes and Assignments and Project

Nonlinear optimization

traditional techniques for general nonconvex problems involve comprom **local optimization methods** (nonlinear programming)

- $\bullet\,$ find a point that minimizes f_0 among feasible points near it
- fast, can handle large problems
- require initial guess
- provide no information about distance to (global) optimum

global optimization methods

- find the (global) solution
- worst-case complexity grows exponentially with problem size

these algorithms are often based on solving convex subproblems

Brief history of convex optimization

theory (convex analysis): ca1900–1970 algorithms

- 1947: simplex algorithm for linear programming (Dantzig)
- 1960s: early interior-point methods (Fiacco & McCormick, Dikin, . . .)
- 1970s: ellipsoid method and other subgradient methods
- 1980s: polynomial-time interior-point methods for linear programming (Karmarkar 1984)
- late 1980s-now: polynomial-time interior-point methods for nonlinear convex optimization (Nesterov & Nemirovski 1994)

applications

- before 1990: mostly in operations research; few in engineering
- since 1990: many new applications in engineering (control, signal processing, communications, circuit design, . . .); new problem classes (semidefinite and second-order cone programming, robust optimization)